

GMCL Guidance

Key Guidance for new clubs and aide memoire for all



GENERAL INFORMATION

We use e-mail as our main communication tool and your first contact point for any enquiries should be to our team of Club Liaison Officers (CLOs) for the various divisions by e-mail. The CLOs are listed at www.gtrmcrcricket.co.uk/pages/contact-us-new and they will also share important news direct to you by e-mail if you are registered as a club contact.

We display lots of information on our website at www.gtrmcrcricket.co.uk so you may find your answer there.

We have a news bulletin which is delivered to over 500 registered recipients with all our latest GMCL news. If you haven't already done so you can register for this here <http://eepurl.com/gmkGbX> and you can add your own club news / items for sale / situations vacant / ground improvements etc. by e-mailing our Editor on news@GtrMcCricket.co.uk.

We also post items on our Twitter account @GtrMcCricket but we do not monitor the Twitter account so please do not ask questions by Direct Messaging to Twitter—please use your CLO.

When we collect information from you, we will usually do so on Google Forms which allows us to securely store any personal information given to help us comply with GDPR regulations and mitigate risks in holding your personal data.

GMCL RULES AND REGULATIONS

All our Rules can be found at All our Rules can be found at www.gtrmcrcricket.co.uk/pages/gmcl-rules-menu

A summary of the Key Rules follows. It is a summary only and is not a substitute for the Rules themselves. **Changes for 2023 are shaded yellow.**

REGISTRATION OF TEAMS

All clubs are required to register their teams annually, there is no minimum or maximum requirement **for senior teams** on Saturdays or Sundays or in our 20 over competition "GMCL20"; the scale of the league allows us to work with the teams you have for the players you have available, and you are free to change your entries each year either to allow you to rebuild, develop or grow. For senior teams we seek registration by the end of October prior to the new season. If you have any questions on registrations or divisions, you can e-mail webadmin@gtrmcrcricket.co.uk direct.

We seek **junior team entries** (Under 9, 11, 13, 15, 18) in the January prior to the season and **other than the ECB requirement of at least 3 junior age groups for our top Saturday teams (new for 2023)**, there is no minimum or maximum entry required. If you have any questions about our junior competition and divisions you should e-mail juniors@gtrmcrcricket.co.uk direct.

REGISTRATION OF PLAYERS

All new players, professionals, Category 3 players and transferred players must be registered to play for their club on the league's online player registration form **before they play** and by the latest registration date of 31st July or 31st May if the player is the club's Named Professional or a Category 3 overseas player or anyone who has played 1st class or List A in last 3 years.

[rule 9.2.1.2. et seq](#) and www.gtrmcrcricket.co.uk/pages/transfers

All players (including pros and overseas) must register on crichQ BEFORE they play a game in GMCL competition uploading an ID photo and making any payment requested.

Register for your club via this web page www.gtrmcrcricket.co.uk/pages/register-for-your-club-on-crichq

The £10 annual payment made by senior players provides access to the premium crichQ app (which gives ball by ball scores and video of games where available) for all registered GMCL players instead of a monthly fee (which normally exceeds £10 for the season), provides the same app free for all registered juniors in the league and allows the league to provide free accidental injury insurance for all registered players travelling to and from matches, pre match training and the match itself for all official GMCL matches.

PLAYER ELIGIBILITY

GMCL operates a Starred Player policy to restrict the best players at your club from playing in your club's lower grade & Sunday teams. Starred Players are to be registered before the season via the website. [Rule 10.3](#)

If 3 or more teams: 16 starred players – List A is minimum 5– your best players & must include all paid & overseas (List A cannot play below 1st team), then List B to take the total to 16 made up of the remaining 1st team regulars and the best 2nd teamers (List B cannot play Sunday league or Sunday cups). **Where the 1st team is in Div3 or below, List A is unchanged but the balance in List B only has to bring the total to 8 players (new for 2023).**

For 2 teams – only List A required

NOTE - Any player playing 3 of their last 5 games on 1st XI are also deemed List A starred.

The League reviews starred player lists for accuracy which should be updated regularly.

There are some exemptions from above:

Cat 3 players (one per team – generally only 1st team but Cat 3 can also play in 2s Sat league only (even if starred))

- Junior Exempt Players—this frees up Juniors to play across most of our competition
- The league has separate eligibility rules for league, cup and GMCL20 (see flow charts)

PENALTIES

There are penalties for playing ineligible players (result reversed if win and 3 penalty points (rising to 5 where 2nd and subsequent offence which will be strictly enforced – no appeals unless manifest error).

DEPUTY PROFESSIONALS

The league operates Deputy Pro provisions in certain circumstances.

If named pro not arrived for 1st 4 games, club can apply for deputy for those games. 6 games In Prem 2 for 2023 only

- Illness/injury – medical certificate
- Return for international duty – anytime
- Return for 1st class (for any games, training camps etc)– last 4 games only (must have deputy if this occurs) 6 in Prem 2 for 2023 only

NOTE - No deputy where named pro contract not lodged, must be same quality band, no deputy if contracted return, no compassionate leave returns

Applications to be made on the [league form](#) which clearly outlines the requirements in each case.

LOAN PLAYERS

In order to reduce the chance of short handed matches GMCL operate a rule permitting loan players in Div 4 and Div 5 and Sunday (only in the league) [See Rule 8.4](#)

JUNIOR EXEMPT PLAYERS JEPs

JEPs are Starred Category 1 players who are under 17 on 1st September in the year prior to the season (i.e., 1/9/22 for the 2023 season) and not country or county academy U16s or above in the current or previous season. [Rule 8.4](#)

The only playing restrictions on JEPs are that they cannot be loan players and cannot play in the Sunday Development division.

EXEMPTION APPLICATIONS

[Rule 11](#) Where clubs find themselves short of qualified players for a Sunday league game, a club is permitted to have 2 applications in the season to play ineligible players; each application will be reviewed to ensure that it is reasonable to select the player identified to play and that the player is not of a greater standard.

Clubs may also be allowed 2 emergency selections in the Sunday league, with restrictions.

FORFEITURE OF GAMES

Forfeiture of a game should be the last option. There are 3 consequences

Fines – depends if home or away and how late.

Points Deduction - 8 penalty points (rising to 10 points for 2nd and subsequent) – where more than 1 team in league the 8 points is 5 against the forfeiting team and 3 against its club's most senior team (and then 5 and 5 for 2nd and subsequent)

Multiple breaches require club/league meeting & ultimately consideration of relegation/expulsion.

UMPIRES

Each team pays one umpire at or before the toss

Fees for Panel Umpires

- Prem 1 and Prem 2 £70
- Champ to Div 3 £60
- 45 over cup games £55
- Sunday League and Sunday Cup games £50
- GMCL20 £40

If you are aware of any umpires wishing to take on games and join the league panel, please contact UmpiresMaster@GtrMcrCricket.co.uk

Clubs are required to supply a club umpire for 2nd XI and lower league games - Club umpires fees to be agreed by each club

- If only 1 umpire present, then that umpire gets 1.5x standard rate –
- if only 1 club umpire where 2 rostered, then breaching club pays the 1.5x the "normal" rate (i.e., 1.5x £60 (50 overs), £55 (45 overs) or £50 (40 overs))
- Call off before scheduled start time 50%, after that 100%

START TIMES

All **Saturday league games** up to 31st August start at 12:30pm. 12pm in September.

All **Sunday league games** up to 31st August start at 2pm. 1pm in September.

All **Cup games** shall have the following start times

- May to 2nd Sunday in August 1pm
- 3rd Sat in August to 31st August 12:30pm
- September 12 noon

FIELDING CIRCLE

30 yards for all senior games

- **League and GMCL20** – minimum in circle 4 plus keeper and bowler (5 plus keeper and bowler in cups)
- **Cup and GMCL20** power play overs – no more than 2 outside the ring
- **Cup and GMCL20** – no more than 5 on legside

NO BALLS

All no balls in cup and GMCL20 are free hits
No balls in GMCL20 add 2 to the score (and in GMCL20 in addition to all other forms of no ball a ball which passes above shoulder height is a no ball)

WIDES

Auto legside wides Saturday divisions down to and including Div 3, and also in 1st and 2nd team cups and GMCL20, but not Div 4 and 5, or Sunday league or Sunday cups

OVERS PER BOWLER

Saturday league—Maximum 30% - i.e., 15 in 50 over games, 14 in 45 over games

Sunday League Maximum 25% - i.e., 10 in 40 over games

Cups 20% - i.e., 9 in 45 over games and 8 in 40 over games

GMCL20 – 4 overs

DELAYS AND DLS

Delayed starts lose 1 over per side every 7.5 minutes

Interruptions in 1st innings – 1 over per side every 7.5 minutes,

Interruptions in 2nd innings – 1 over per 3.75 minutes

Reduced down to a minimum of 20 overs in all competitions except GMCL20 (5 overs), check rules for exemptions.

DLS (Duckworth Lewis Stern) – operates via crichQ for all competitions.

DLS does two things for games

1. Should the game be reduced after the start of the 1st innings, DLS on the crichQ app sets a "Revised Target" for the second innings at the commencement of the 2nd innings.
2. During the 2nd innings DLS on the crichQ app displays the "Par score" before every ball. The Par score will only be used should the game come to an abrupt end due to weather and be compared to the actual score to determine a result only when the minimum overs have been bowled.

INCOMPLETE CUP GAMES

- Where game reduced but still above minimum overs then DLS is used
- If no play at all there is a reserve date in the calendar, if no play on reserve date, then bowl out is required.
- If there is any play whatsoever on original date and the game is incomplete, then bowl out.

RESULTS IN LEAGUE GAMES

GMCL operate a Win Lose Tie system in the league with a single bonus point in full games

Win – 5 points

Loss – 0 points

Tie - 3 points each (league only) no matter how many wkts lost

Abandoned – 2 points each

Bonus Point

Winning bonus point

- 1 point where achieve target score with 3 or fewer wkts lost, or
- bowling 2nd AND bowl team all out for 75% or less of your score

Losing bonus point

- 1 point where batting 2nd score at least 75% of target AND not all out, or
- bowling 2nd take 7 or more wkts and lose

NO bonus point is available in any match where the overs have been reduced

RESULTS IN CUP AND GMCL20

GMCL operate a Win Lose system in the cup

Where scores are level at end of overs where DLS has not come into play, with the runs the same the decision is least wickets lost, then average run rate over innings, then scores at 30 overs (then 20, 10,9,8,7 and so on).

If DLS involved (i.e. overs are lost during the game), the result ignores wickets lost and goes straight to a bowl out (because unequal overs faced).

Where scores are level in GMCL20

in the group stage, whatever wkts lost is classed as a tie (1 point each),

Where scores are level at end of overs where DLS has not come into play in knock out stages result goes off wkts lost, then best score after 5,4,3 etc. overs.

If DLS involved (reduced overs after start of game) and scores level, then game goes straight to a bowl out. (because unequal overs faced).

RAIN PANEL

In league games in **Div 4 and Div 5** on Saturday and all Sunday games, clubs can use the rain panel to avoid travel and save costs.

Contact details will be circulated to clubs prior to the start of the season on the website and through CLOs.

The aim of this is to prevent unnecessary expense so a local Rain Panel Umpire can be called on the morning of the game and if the umpire deems there will be no play, then the game can be called off and a fee of £10.00 is paid to the Rain Panel Umpire and no other expense is incurred.

MATCH BALLS

All senior games in GMCL Saturday & Sunday shall commence with a new ball of the appropriate standard and that ball should be handed to the Umpire before commencement of the innings.

All balls should be stamped GMCL balls.
See [rule 15.4](#)

UNPLAYED SUNDAY LEAGUE MATCH

Where a Sunday League fixture is rained off before the start and **ONLY** for Sunday games AND where there is no play, the teams can look to reschedule on any vacant and convenient dates for both teams otherwise the game should be recorded as Abandoned.

This is not available for Saturday League Matches – No Play = Abandoned = 2 points each

GROUND IN GMCL

If you are looking how to get to your next match take a look at the [GMCL Grounds Map](#) on Google Maps to get you there on time.

TABLES AND STATS

To see Matches, Results, Tables, Averages and Stats for your club, team and individuals go to the [cricHQ website for GMCL](#) and select your menu. Stats are updated as soon as scorecards are uploaded by your scorer.

CRIC HQ HELP

All clubs are required to have one or more cricHQ administrators, but the workload is minimal. We offer lots of support for you and Stuart on [cricHQhelp@gtrmcrcricket.co.uk](#) will help you set up your administrators and scorers, [rectify scorecards](#), transfer player records from club to club and help your cricHQ admin(s) maintain your club records.

Simon on [webadmin@gtrmcrcricket.co.uk](#) will help you with payment issues, [fixture amendments](#), Photo uploads and any other general cricHQ issues.

TEAM SHEETS

Team sheets are to be handed to the Umpires at the toss and scorers are also to be made aware of the players selected so they can populate the team on cricHQ. Blank Team Cards available [here](#)

GMCL DISCIPLINE

GMCL follows the ECB model for disciplinary procedures. A general summary is:

- 1) Umpires identify issue at game and notify parties involved
- 2) Umpire(s) submits report to Umpires Disciplinary Officer to check all required detail is enclosed and Level of report is in accordance with tariff.
- 3) Report sent to League Disciplinary Officer
- 4) League Disciplinary Officer notifies Club's Primary & Secondary League Contact identifying the length of any ban.
- 5) Hearing and Appeals process is followed
- 6) Bans recorded on League Website

If you have any disciplinary questions, please e-mail [discipline@gtrmcrcricket.co.uk](#)

All bans are published on the [league website](#)

DIVISIONAL CONTACTS

Contact details of the clubs in your senior team's divisions will be circulated to clubs prior to the start of the season by our CLOs in order that your team contacts can liaise on teas, unavailable club umpires or scorers, last minute traffic issues in locality, last minute weather issues and, any other matters arising before matches.

Similarly, we will circulate junior contacts by age groups for contact to confirm game or advise weather or rescheduling issues.

PHOTO IDENTIFICATION

GMCL use the cricHQ system to identify all players taking part in GMCL games to avoid having an additional ID card system.

Having [photo ID](#) ensures we all know who we are playing against and ensures that all players are registered, safe and known to the club and league.

It is not acceptable to allow any player to play under a false name and the league will take penalty action against the player, the captain and the club in order to stamp this practice out.

Anyone identifying a suspected "ringer" should e-mail [discipline@gtrmcrcricket.co.uk](#) and [webadmin@gtrmcrcricket.co.uk](#)

CUP DRAWS

Due to the number of cup competitions and having independent 1st & 2nd XI teams in those competitions we draw the cup rounds after the previous round is complete, ensuring we can have a home tie and an away tie in each round for those with linked teams (1st & 2nd, 3rd & 4th) in their respective competition draw.

RESCHEDULING FIXTURES

GMCL allows the rescheduling of Sunday League fixtures and GMCL20 fixtures. Formal application must be made on the [change request form](#).

Rescheduling of Saturday fixtures is not permitted after publication of the full fixture list prior to the season.

Sunday Cup fixtures take precedence as they are drawn through the season, often requiring movement of Sunday League games.

FEEDBACK AND SUGGESTIONS

We take feedback and suggestion 24/7 via our google form on [the web page](#) if you do not wish to send a mail to the CLO.

These are considered, however simple or complex and the form gives you the space to fully explain your reasoning for a suggestion or details of the feedback.

SAFEGUARDING

If you wish to raise any issue on the matter of Safeguarding, please e-mail Colin on [safeguarding@gtrmcrcricket.co.uk](#)

SCORERS UNAVAILABLE

Should neither team have a scorer then, the home club should immediately contact the league to cancel the game and umpires.

Should this not be done in time and the umpires attend then they must be paid by the home team. A penalty will be levied in the sum of £50 per team and No points will be awarded for the game and points deducted from both teams in accordance with game forfeit rules