

Key guidance for clubs on rules and procedures





This document has been produced to assist new clubs in GMCL in navigating the season but is also useful as an aide memoire to established clubs.

These Notes are intended as a reminder only, clubs should always consider the full rules to aid their decision making. Also see full A-Z of guidance here



## **GENERAL INFORMATION**

contact.

We use e-mail as our main communication tool and your first contact point for any enquiries should be to our team of Club Liaison Officers (CLOs) for the various divisions by e-mail. The CLOs are listed at <a href="https://www.gtrmcrcricket.co.uk/pages/contact-us-new">www.gtrmcrcricket.co.uk/pages/contact-us-new</a> and they will also share important news direct to you by e-mail if you are registered as a club

We display lots of information on our website at <a href="https://www.gtrmcrcricket.co.uk">www.gtrmcrcricket.co.uk</a> so you may find your answer there.

We have a news bulletin which is delivered to over 500 registered recipients with all our latest GMCL news. If you haven't already done so you can register for this here <a href="http://eepurl.com/gmkGbX">http://eepurl.com/gmkGbX</a> and you can add your own club news / items for sale / situations vacant / ground improvements etc. by e-mailing our Editor on <a href="mailto:news@GtrMcrCricket.co.uk">news@GtrMcrCricket.co.uk</a>.

We also post items on our Twitter account @GtrMcrCricket but we do not monitor the Twitter account so please do not ask questions by Direct Messaging to Twitter—please use your CLO.

When we collect information from you, we will usually do so on Google Forms which allows us to securely store any personal information given to help us comply with GDPR regulations and mitigate risks in holding your personal data.

# **GMCL Rules and Regulations**

All our Rules can be found at www.qtrmcrcricket.co.uk/pages/gmcl-rules-menu

A summary of the Key Rules follows. It is a summary only and is not a substitute for the Rules themselves. Changes for 2024 are shaded yellow.

# Registration of teams

All clubs are required to register their teams annually, there is no minimum or maximum requirement **for senior teams** on Saturdays or Sundays or in our 20 over competition "GMCL20"; the scale of the league allows us to work with the teams you have for the players you have available, and you are free to change your entries each year either to allow you to rebuild, develop or grow. For senior teams we seek registration by the end of October prior to the new season. If you have any questions on registrations or divisions, you can email webadmin@qtrmcrcricket.co.uk direct.

We seek **junior team entries** (Under 9, 11, 13, 15, 18) in the January prior to the season and other than the ECB requirement of at least 3 junior age groups for our Saturday teams in Prem1 and Prem2, there is no minimum or maximum entry required. If you have any questions about our junior competition and divisions you should e-mail juniors@gtrmcrcricket.co.uk direct.

# Registration of players

All new players, professionals, Category 3 players and transferred players must be registered to play for their club on the league's online player registration form <u>before they play</u> and by the latest registration date of 31st July or 31st May if the player is the club's Named Professional or a Category 3 overseas player or anyone who has played 1st class or List A in last 3 years.

rule 9.2.1.2. et seg

and www.gtrmcrcricket.co.uk/pages/transfers

All players (including pros and overseas) must register on the League's registration platform BEFORE they play a game in GMCL competition

Play Cricket arrangements are being detailed to clubs separately

# **Player Eligibility**

GMCL operates a Starred Player policy to restrict the best players at your club from playing in your club's lower grade & Sunday teams. Starred Players are to be registered before the season via the website. Rule 10.3

If 3 or more teams: 16 starred players – List A is minimum 5– your best players & must include all paid & overseas (List A cannot play below 1st team), then List B to take the total to 16 made up of the remaining 1st team regulars and the best 2nd teamers (List B cannot play Sunday league or Sunday cups). Where the 1st team is in Div3 or below, List A is unchanged but the balance in List B only has to bring the total to 8 players

For 2 teams – only List A required

**NOTE** - Any player playing 3 of their last 5 games on 1st XI are also deemed List A starred for league games.

The League reviews starred player lists for accuracy which should be updated regularly.

There are some exemptions from above:
Cat 3 players (one per team – generally only
1st team but Cat 3 amateurs can also play in
2s Sat league and 2nd xi cups (even if starred)

- · Junior Exempt Players—this frees up Juniors to play across most of our competition
- The league has separate eligibility rules for league, cup and GMCL20 (see flow charts updated on web for 2024)

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### **Penalties**

There are penalties for playing ineligible players. Penalties for this and other breaches are covered in our new Penalties Appendix (see below)

# **Deputy Professionals**

The league operates Deputy Pro provisions in certain circumstances.

If named pro not arrived for 1st 4 games, club can apply for deputy for those games.

- Illness/injury medical certificate
- Return for international duty anytime
- Return for 1st class (for any games, training camps etc)— anytime, and in the last 4 games only must have deputy unless a dead rubber

NOTE - No deputy where named pro contract not lodged, must be same quality band, no deputy if contracted return, no compassionate leave returns

Applications to be made on the league form which clearly outlines the requirements in each case.

# **Loan Players**

In order to reduce the chance of short handed matches GMCL operate a rule permitting loan players in Div 4 and Div 5 and Sunday (only in the league) See Rule 8.4

# Junior Exempt Players JEPs

JEPs are Starred Category 1 players who are under 17 on 1st September in the year prior to the season and not country or county academy U16s or above in the current or previous season. Rule 8.4. The only playing restrictions on JEPs are that they cannot be loan players and cannot play in the Sunday Development division.

# **Exemption Applications**

Rule 11 Where clubs find themselves short of qualified players for a Sunday league game, a club is permitted to have 2 applications in the season to play ineligible players; each application will be reviewed to ensure that it is reasonable to select the player identified to play and that the player is not of a greater standard. Clubs may also be allowed 2 development exemptions (season long) in the Sunday league, with restrictions.

## Forfeiture of Games

Forfeiture of a game should be the last resort and the Penalties Appendix deals with Fines, Points **Deduction and Multiple breach sanctions** 

Latest Start Times for Reduced over games

League: to 31st August 16.45, in September 16.15

Cup:to 31st August 17.30, in September 17.00

### **UMPIRES**

Each team pays one umpire at or before the toss Fees for Panel Umpires Prem 1 and Prem 2 £70

- Champ to Div 3 £60
- 45 over cup games £55
- Sunday League and Sunday Cup games £50
- GMCL20 £40

If you are aware of any umpires wishing to take on games and join the league panel, please contact

UmpiresMaster@GtrMcrCricket.co.uk

Clubs are required to supply a club umpire for 2nd XI and lower league games - Club umpires fees to be agreed by each club

- If only 1 umpire present, then that umpire gets 1.5x standard rate -
- if only 1 club umpire where 2 rostered, then breaching club pays the 1.5x the "normal" rate (i.e., 1.5x £60 (50 overs), 1.5 x £55 (45 overs) or 1.5 x £50 (40 overs))
- Call off before scheduled start time 50%, after that 100%

# Start times

All **Saturday league games** up to 31st August start at 12:30pm. 12pm in September.

All Sunday league games up to 31st August start at 1.30pm. 1pm in September.

All Cup games shall have the following start

- May to 2nd Sunday in August 1pm
- 3rd Sat in August to 31st August 12:30pm
- September 12 noon

# Fielding circle

30 yards for all senior games

- League and GMCL20 minimum in circle 4 plus keeper and bowler (5 plus keeper and bowler in cups)
- Cup and GMCL20 power play overs no more than 2 outside the ring
- Cup and GMCL20 no more than 5 on legside

### **NO BALLS**

All no balls in cup and GMCL20 are free hits No balls in GMCL20 add 2 to the score (and in GMCL20 in addition to all other forms of no ball a ball which passes above shoulder height is a no ball)

## **WIDES**

Auto legside wides Saturday divisions down to and including Div 3, and also in 1st and 2nd team cups and GMCL20, but not Div 4 and 5, or Sunday league or Sunday cups

## **OVERS PER BOWLER**

Saturday league—Maximum 30% - i.e., 15 in 50 over games, 14 in 45 over games

Sunday League Maximum 25% - i.e., 10 in 40 over games (20% 8 overs in Open Division)

**Cups** 20% - i.e., 9 in 45 over games and 8 in 40 over games

GMCL20 - 4 overs

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### **DELAYS AND DLS**

30 minutes grace period in league in top 3 divisions before overs lost (cumulative from scheduled start time)

**Delayed starts** lose 1 over per side every 7.5 minutes

**Interruptions - 1st innings** – 1 over per side every 7.5 minutes, **2nd innings** – 1 over per 3.75 minutes

Minimum overs League 20 overs, Cups 10 overs, 5 overs in GMCL20

RULE 19.12 – this rule has been deleted, so that a DLS result can ONLY be achieved if there has been at least the above minimum number of overs in the 2<sup>nd</sup> innings.

**DLS (Duckworth Lewis Stern)** – operates via our scoring platform for all competitions.

DLS does two things for games :

- **1** Should the game be reduced after the start of the  $1^{st}$  innings, DLS on the scoring app sets a "Revised Target" for the second innings at the commencement of the  $2^{nd}$  innings.
- **2** During the 2<sup>nd</sup> innings DLS on the scoring app displays the "Par score" before every ball. The Par score will only be used should the game come to an abrupt end due to weather and be compared to the actual score to determine a result but only when the minimum overs have been bowled

## **RESULTS IN LEAGUE GAMES**

GMCL operate a Win Lose Tie system in the league with a single bonus point in full games. NO bonus point is available in any match where the overs have been reduced

Win - 5 points

Loss – 0 points

**Tie** - 3 points each (league only) no matter how many wkts lost

Abandoned - 2 points each

#### **Bonus Points**

Because of the migration of our scoring platform it has not been possible to reach a satisfactory outcome on bonus points for season 2024. This will be discussed for reimplementing bonus points in 2025

FOR SEASON 2024 there will be NO BONUS POINTS

# **INCOMPLETE CUP GAMES**

Where game reduced but still above minimum 10 overs then DLS is used

If no play at all there are some reserve dates in the calendar, if no play on reserve date, then bowl out is required.

If there is any play whatsoever on original date and the game is incomplete, then bowl out.

## **RESULTS IN Cup and GMCL20**

GMCL operate a Win Lose system in the cup

Where scores are level at end of overs where DLS has not come into play, with the runs the same the decision is least wickets lost, then average run rate over innings, then scores at 30 overs (then 20, 10,9,8,7 and so on).

**If DLS involved** (i.e. overs are lost during the game), the result ignores wickets lost and goes straight to a bowl out (because unequal overs faced).

#### Where scores are level in GMCL20

in the group stage, whatever wkts lost is classed as a tie

Where scores are level at end of overs where DLS has not come into play in knock out stages result goes off wkts lost, then best score after 5,4,3 etc. overs.

If DLS involved (reduced overs after start of game) and scores level, then game goes straight to a bowl out. (because unequal overs faced).

## **RAIN PANEL**

In league games in Div 4 and Div 5 on Saturday and all Sunday games, clubs can use the rain panel to avoid travel and save costs.

Contact details will be circulated to clubs prior to the start of the season on the website and through CLOs.

The aim of this is to prevent unnecessary expense so a local Rain Panel Umpire can be called on the morning of the game and if the umpire deems there will be no play, then the game can be called off and a fee of £10.00 is paid to the Rain Panel Umpire and no other expense is incurred.

### **MATCH BALLS**

All senior games in GMCL Saturday & Sunday shall commence with a new ball of the appropriate standard and that ball should be handed to the Umpire before commencement of the innings.

All balls should be stamped GMCL balls.

See rule 15.4

## UNPLAYED SUNDAY LEAGUE MATCHES

Where a Sunday (ONLY) League fixture is rained off before the start, the teams can look to reschedule on any vacant and convenient dates for both teams otherwise the game should be recorded as Abandoned.

This is not available for Saturday League Matches - No Play = Abandoned = 2 points each

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### **GROUNDS IN GMCL**

If you are looking how to get to your next match take a look at the <u>GMCL Grounds Map</u> on Google Maps to get you there on time.

### **TABLES AND STATS**

To see Matches, Results, Tables, Averages and Stats for your club, team and individuals go to the website/scoring app and select your menu. Stats are updated as soon as scorecards are uploaded by your scorer.

# PlayCricket help

All clubs are required to have one or more PlayCricket administrators, but the workload is minimal. We will offer lots of support for you and help you set up your administrators and scorers, transfer player records from club to club and help your admin(s) maintain your club records.

Further information will follow once migration to PlayCricket is finalised.

## **TEAM SHEETS**

Team sheets are to be handed to the Umpires at the toss and scorers are also to be made aware of the players selected so they can populate the team on the scoring app. Blank Team Cards available here

## **GMCL DISCIPLINE**

GMCL follows the ECB model for disciplinary procedures. A general summary is:

- 1) Umpires identify issue at game and notify parties involved
- Umpire(s) submits report to Umpires
   Disciplinary Officer to check all required detail
   is enclosed and Level of report is in accordance
   with tariff.
- 3) Report sent to League Disciplinary Officer
- 4) League Disciplinary Officer notifies Club's Primary & Secondary League Contact identifying the length of any ban.
- 5) Hearing and Appeals process is followed
- 6) Bans recorded on League Website

If you have any disciplinary questions, please email  $\underline{\text{Execlead@gtrmcrcricket.co.uk}}$ 

All bans are published on the league website

## **Divisional contacts**

Contact details of the clubs in your senior team's divisions will be circulated to clubs prior to the start of the season by our CLOs in order that your team contacts can liaise on teas, unavailable club umpires or scorers, last minute traffic issues in locality, last minute weather issues and, any other matters arising before matches.

Similarly, we will circulate junior contacts by age groups for contact to confirm game or advise weather or rescheduling issues.

## PHOTO IDENTIFICATION

Further info on GMCL use of the PlayCricket system to identify all players taking part in GMCL games to follow.

Having photo ID ensures we all know who we are playing against and ensures that all players are registered, safe and known to the club and league.

It is not acceptable to allow any player to play under a false name and the league will take penalty action against the player, the captain and the club in order to stamp this practice out.

Anyone identifying a suspected "ringer" should e-mail <u>discipline@gtrmcrcricket.co.uk</u> and webadmin@gtrmcrcricket.co.uk

## **CUP DRAWS**

Due to the number of cup competitions and having independent  $1^{\text{st}}$  &  $2^{\text{nd}}$  XI teams in those competitions we draw the cup rounds after the previous round is complete, ensuring we can have a home tie and an away tie in each round for those with linked teams ( $1^{\text{st}}$  &  $2^{\text{nd}}$ ,  $3^{\text{rd}}$  &  $4^{\text{th}}$ ) in their respective competition draw.

## **FEEDBACK AND SUGGESTIONS**

We take feedback and suggestion 24/7 via our google form on the web page if you do not wish to send a mail to the CLO.

These are considered, however simple or complex and the form gives you the space to fully explain your reasoning for a suggestion or details of the feedback.

# Safeguarding

If you wish to raise any issue on the matter of Safeguarding, please e-mail Colin on safeguarding@gtrmcrcricket.co.uk

### SCORERS UNAVAILABLE

Should neither team have a scorer then, the home club should immediately contact the league to cancel the game and umpires.

Should this not be done in time and the umpires attend then they must be paid by the home team. Also fines and penalty points are imposed (see Penalties Appendix)

# Rescheduling fixtures

GMCL allows the rescheduling of Sunday League fixtures and GMCL20 fixtures. Formal application must be made on the <u>change request form</u>.

Rescheduling of Saturday fixtures is not permitted after publication of the full fixture list prior to the season.

Sunday Cup fixtures take precedence as they are drawn through the season, often requiring movement of Sunday League games.





#### SUNDAY OPEN DIVISION

40 over games

Cat 1 Amateur players – no other eligibility criteria

Retire at 50 (no return) unless part of last batting pair

8 overs per bowler. If take 5 wickets then cannot continue bowling other than to finish over

NO bonus points in this Division

#### PENALTIES APPENDIX

A new system dealing with a range of rule breaches (other than discipline)

Full details in the Penalties Appendix to the Rules

Yellow and Red Card System

3 Yellows = 1 Red

1<sup>st</sup> Red = 1 point deducted for the team (not club) concerned

2<sup>nd</sup> Red = 2 points, 3<sup>rd</sup> 3 points and so on

The above is in addition to losing game points, and other penalties in the Rules

Some Examples of Yellow/Red Card offences (see full list in Rules)

#### **Yellow**

Late reports/uploads Reported slow over rates At fault late (and not full 11) starts

Home ground not ready Not scoring live Ineligible player in cup
Ineligible in league - Starred player/other eligibility issues not registration related

Defective registration re photo/payment — rescindable if resolved in time given

#### Red

Forfeiting league game No or defective registration (except payment/photo issue)

2 Cat3s in same team ListA player playing below 1st team Neither team has scorer Playing under false name/deliberate false or misleading registration info

#### APPEALS

The Rules and Playing Conditions Appeals Sub-Committee will deal with all appeals apart from Discipline. The Disciplinary Sub-Committee will deal with all matters of discipline as detailed in Code of Conduct, Spirit of Cricket, and Disciplinary Regulations.

The Penalties Appendix above indicates which matters are not appealable and which are appealable.

Where a Penalties Appendix decision is appealable (and many are not) a Club wishing to appeal against must do so in writing within 14 days of notification of the relevant decision, accompanied by a payment of £150. Such appeal will be considered by the Rules and Playing Conditions Appeals Sub-Committee, which may amend or revoke the original decision or allow it to stand.

The only ground for appeal is that the club concerned can show that there is a manifest error in the decision made ie an error on the facts of the matter alone which is so obvious as to be indisputable.

As an example only, and without limitation, matters which are NOT grounds for appeal are the player's impact or involvement in the game concerned, ignorance of the Rules or poor administration.

Rules being Trialled in 2024 in top 3
Saturday Divisions

Grace period of half hour for interruptions

Slow over rates in league, 1 extra player in circle

**Division 4** 

New Linear Division in 2025